

# Space Oddity

(rev.7.13.24)

For Dust City Symphony

by David Bowie  
Arr. by Vince Rillera

Larghetto ♩ = 68

Musical score for measures 1-7. The score includes parts for Flute, Clarinet in Bb, Bassoon, Horn in F, Percussion (Snare), Piano, Guitar, Violins I, Violins II, Violas, Cellos, and Basses. The key signature is one sharp (F#) and the time signature is 4/4. The tempo is Larghetto (♩ = 68). The guitar part features a rhythmic pattern of eighth notes with chords F, Em, F, Em, F, Em, F. The string parts (Violins I, Violins II, Violas, Cellos) play a pizzicato eighth-note pattern. The bass part plays a simple eighth-note line. The percussion part features a snare drum pattern with triplets. The piano part is silent. The score includes dynamic markings such as *mp* and *p*.

## A

Musical score for measures 8-13. The score includes parts for Flute, Clarinet in Bb, Bassoon, Horn in F, Percussion, Piano, Guitar, Violins I, Violins II, Violas, Cellos, and Basses. The key signature is one sharp (F#) and the time signature is 4/4. The tempo is Larghetto (♩ = 68). The guitar part features a rhythmic pattern of eighth notes with chords Em, C, Em, C, Em, Am, Am/G. The string parts (Violins I, Violins II, Violas, Cellos) play a pizzicato eighth-note pattern. The bass part plays a simple eighth-note line. The percussion part features a snare drum pattern with triplets. The piano part is silent. The score includes dynamic markings such as *mp*, *p*, and *mf*.

Speak

Fl. *mp* "10" "9" "8" "7" "6" "5"

Cl. in Bb *mp* "10" "9" "8" "7" "6" "5"

Bsn.

Hn. in F *mp* "10" "9" "8" "7" "6" "5"

Perc. *mp* "10" "9" "8" "7" "6" "5"

Pn. *mp* "10" "9" "8" "7" "6" "5"

Gtr. D7/F# C Em C

Vln. I *mp* "10" "9" "8" "7" "6" "5"

Vln. II

Vla.

Cell.

Bass

14 15 16 17

Fl. "4" "3" "2" "1" "Lift off" *mp* "Get Weird"

Cl. in Bb "4" "3" "2" "1" "Lift off" *mp* "Get Weird"

Bsn. "Lift off" *mp* "Get Weird"

Hn. in F "4" "3" "2" "1" "Lift off" *f* (Rip) *gliss.* "Get Weird"

Perc. *p* suspended cymbal (tip on edge) *f* Floor Tom *f* Bass Drum *ff* "Get Weird"

Pn. "4" "3" "2" "1" "Lift off" *p* *f* *ff*

Gtr. Em Am Am/G D7/F# C7#11

Vln. I "4" "3" "2" "1" "Lift off" *mp* "Get Weird"

Vln. II "Lift off" *mp* "Get Weird"

Vla. "Lift off" *mp* "Get Weird"

Cell. "Lift off" *mp* "Get Weird"

Bass "Lift off" *mp* "Get Weird"

18 19 20 21 22 23

**B**

Musical score for measures 24-28. The score includes parts for Flute (Fl.), Clarinet in Bb (Cl. in Bb), Bassoon (Bsn.), Horn in F (Hn. in F), Percussion (Perc.), Piano (Pn.), Guitar (Gtr.), Violin I (Vln. I), Violin II (Vln. II), Viola (Vla.), Cello (Cell.), and Bass. The key signature is one sharp (F#). The score features a variety of dynamics including *mf*, *f*, and *mf*. The Percussion part includes a 'Crash' effect. The Guitar part shows a series of chords: C, E7, F, Fm, C/E, and F. The measures are numbered 24, 25, 26, 27, and 28.

Musical score for measures 29-33. The score includes parts for Flute (Fl.), Clarinet in Bb (Cl. in Bb), Bassoon (Bsn.), Horn in F (Hn. in F), Percussion (Perc.), Piano (Pn.), Guitar (Gtr.), Violin I (Vln. I), Violin II (Vln. II), Viola (Vla.), Cello (Cell.), and Bass. The key signature is one sharp (F#). The score features a variety of dynamics including *mf* and *f*. The Percussion part continues with a consistent rhythm. The Guitar part shows a series of chords: Fm, C/E, F, C, E7, and F. The measures are numbered 29, 30, 31, 32, and 33.



Fl. *f*

Cl. in B♭ *f*

Bsn. *f*

Hn. in F *f*

Perc. Clap

Pn. Clap

Gtr. *B♭maj7* *Am* *Gadd9* *F* C F G A C F G A

Vln. I *pizz. mf* *arco mf*

Vln. II *pizz. mf* *arco mf*

Vla. *pizz. mf* *arco mf*

Cell. *pizz. mf*

Bass Clap

42 43 44 45 46 *arco*

**D**

Fl.

Cl. in B♭

Bsn. *mf*

Hn. in F *f*

Perc. *mf* Simile Groove Ad Lib

Pn. *mp* *Fmaj7* *Em* *A* *C*

Gtr.

Vln. I *arco f*

Vln. II

Vla.

Cell. *arco f*

Bass *mf*

47 48 49 50

Fl. **E**

Cl. in Bb *ff* Bend and Fall

Bsn. *ff* Bend and Fall

Hn. in F *ff* Bend and Fall

Perc. *ff* *f* 3

Pn. *f* Fall

Gtr. D/E E C E7

Vln. I *ff* Bend and Fall

Vln. II *ff* Bend and Fall

Vla. *ff* Bend and Fall

Cell. *ff* Bend and Fall

Bass *ff* *f*

51 52 53 54

Fl.

Cl. in Bb

Bsn.

Hn. in F

Perc.

Pn. F Fm C/E F Fm C/E F

Gtr.

Vln. I

Vln. II

Vla.

Cell.

Bass

55 56 57 58 59

**F**

Fl. *f* *ff* *mf*

Cl. in B♭ *mf* *f* *ff* *mf*

Bsn. *mf* *f* *ff*

Hn. in F *f* *ff*

Perc. *mf* *ff*

Pn. *mf* *f* *ff*

Gtr. G E7 Am Am/G D9 C G

Vln. I *f* *ff* *mf*

Vln. II *mf* *f* *ff*

Vla. *mf* *f* *ff*

Cell. *mf* *f* *ff*

Bass *mf* 60 61 62 *f* 63 *ff* 64

**G**

Fl. *mf*

Cl. in B♭ *mf*

Bsn. *mf*

Hn. in F

Perc. *mp* Simile Groove Ad Lib

Pn. *mf* Fmaj7 Em7 Fmaj7

Gtr.

Vln. I *mf*

Vln. II *mp* *mf*

Vla. *mp*

Cell. *mp*

Bass *pizz. mp* 65 66 67





Fl.

Cl. in B♭

Bsn.

Hn. in F

Perc.

Pn.

Gtr.

Vln. I

Vln. II

Vla.

Cell.

Bass

Bsus13

Cmaj7

Esus4

76

77

78

*f*

Fl.

Cl. in B♭

Bsn.

Hn. in F

Perc.

Pn.

Gtr.

Vln. I

Vln. II

Vla.

Cell.

Bass

E

E

*port.*

*ff*

*ff*

*ff*

*ff*

*ff*

*ff*

79

80